

**Sorrow-Free Life?**

**Predictability?**

**Permanency?**

**We want Fun?**

- One needs MORE things to make him happy
- More things requires MORE Money to buy more things

**Emotional Satisfaction?**

**Intellectual?**

**Healthy Body?**

**Improve one's Locale?**

**Improve one's Surroundings**

**Nobody Questions**

**Result is Sorrow & Dependence**